

# GCSE Graphics

## Sketchbook Plan for the 10 week countdown

Component 2 EXAM preparation starts here.

Classwork		Home Learning
Jan 7	9 Choose a theme from the list. <b>Brainstorm</b>	<b>Gather related imagery</b> Use the web, books or take your own
Jan 14	8 <b>Drawings of subject matter</b> in different media	<b>Investigating using Photography</b> Using your camera, go out and take pictures related to your theme
Jan 21	7 - Collect artworks, illustrations, artefacts, related to your theme. - Choose your <b>'form'</b> . (book cover, poster etc) - Draft out <i>potential</i> ideas using either pen, pencil, watercolour OR photoshop or collage. Any creative way of playing with ideas is fine. Just try things out.	Task 1 <b>write an outline of what you plan to make.</b> This will change, so don't stress. Task 2 <b>Explore the 'conventions of the form'</b> .
Jan 28	6 <i>Further</i> drafting of <i>potential</i> ideas.  <b>(Begin Creative statement Comp 2)</b>	<b>Artists research / visual response (written)</b> Choose an artist that you think could be influential for your project. Use the Looking At Artefacts sheet
Feb 4	5 <b>Exploring and experimenting with different media</b> Use Photoshop, pencil crayon, photomontage or mixed media or Illustrator or acrylic or mono print or watercolour etc (Use the images that you have taken <i>and</i> examples from the web for this) This work <b>MUST</b> be related in some way to the artist you researched.	<b>Artists research / visual response (presented)</b> Present the work from last week's analysis homework. Make your page design as similar to the artist as you can.

N.B Your 10 week countdown for other subjects actually starts here.

Feb 11	4	<p><b>Develop and explore the media</b>            Use etc            (Use more of the images that you have taken <i>and</i> examples from the web)</p>	<p><b>Further Investigation with photography / drawing</b>            Take more photographs that will assist you in the creation of your artefact</p>
<b>Feb 18</b>		<b>Half Term</b>	
Feb 25	3	<p><b>Drafting</b>            Work fast, Create 2 double pages of initial design ideas. Include text.            Use the thumbnail ideas presentation to help you generate ideas.</p>	<p><b>Refined Drafts</b>            Take a thumbnail and redraw, neater, 4 times at A5 size.            Annotate your choices for changing and refining elements.</p>
Ma4	4	<p><b>Experiments and developments</b>            Now attempt to <i>make</i> your design.            Look back at the artists that you have researched. Use something that you have learnt from them. This could be use of process, imagery etc.</p>	<p><b>Artists research / visual response (written)</b>            Choose an artist that you think could be influential for your project.            Use the Looking At Artefacts sheet</p>
Mar 11	1	<p><b>Attempt to make your final piece.</b>            This is a trial run for making your final piece</p>	<p><b>Artists research / visual response (presented)</b>            Present the work from last week' s analysis homework. Make your page design as similar to the artist as you can.</p>
Mar 18		Exam <b>Monday 18th &amp; Tuesday 19th</b> of March	